## **CtG ACCOUNTING SHEET**

NB: Do not count electricity bricks (grey) in the effect column. NB: To use bricks from the Bank, you will have to buy them, it would be a cost

## PHASE II: CHOOSE YOUR PATH

Task D: Implement change cards

Each time that it is implemented Change Card, write its name, technology cost and the amount and type of fuel (brick color) that you remove or add in the below table.

CHANGE CARDS NAME	TECHNOLOGY COST (MEUR)	EFFECT ON THE BRICKS: type of fuel (brick) and amount.			
		COAL	OIL	GAS	BIOMASS
	<u> </u>				
			1		
	<u> </u>				



## **CtG ACCOUNTING SHEET**

Task E: Get money for the fuel savings

- \*The Savings are the total amount of fuel removed from your BAU2035 Scenario.
- \*The bricks that are in the Bank, represent the available region resources without exploit.
- \*If a resource fuel (brick) is taken from the bank, it would be considered a cost not a saving.
- \*Ask to the facilitator for the Fuel Price List

EFFE	FUEL			
TYPE OF FUEL	AMOUNT OF BRICKS	FUEL PRICE (MEUR/BRICK)	SAVINGS (MEUR)	
COAL				
OIL				
GAS				
BIOMASS				

TOTAL FUEL SAVINGS

Calculate the economic balance

TOTAL FUEL SAVINGS - TOTAL TECHNOLOGY COST = ECONOMIC BALANCE

